ECB Coach – Session Planner Session title: Slow bowling – off spin / finger spin

Date:		Venue:		
Time:		Conditions: Indoors		
Description of Players:		Equipment: tennis ball with seam or flipper (halved) per two players; 4x sets of stumps; cones to mark targets and safety areas (if needed)		
Session aim: To introduce off spin; all players to u spin ball, and see deviation on pitchi My Aim (personal goal): Smooth transition between activities		ing		
		Organisation/safety	Coaching points	
Warm-up (5 mins)	Bowling relay two groups – each 2 sets of stumps 16m apart, one ball per group of n players; 1 wicket keeper, n-1 bowlers; bowl once, then rotate – bowler to w/k, w/k to end of bowling line – first time walk; second jog; third sprint (bowler and w/k)		care – walls and other players when sprinting; H&S – roll ball back to next bowler in line	check actions; reinforce straight lines and grip
Main Theme (15 mins)	Off spin bowling Solo – spin ball from bowling hand to other hand In pairs, 5 m apart, ideally along court lines – underarm, spin ball In pairs, 16 m apart, along court lines – bowling from base, spin ball Two groups – each 2 sets of stumps 20m (or 16 m) apart, one ball per group of n players; 1 wicket keeper, n-1 bowlers With run-up, bowl 1 ball each, then rotate – bowler to w/k, w/k rolls ball back to next bowler, and jogs to join end of bowling line 3 rotations		ensure sufficient space between pairs / groups (use nets?)	q – name an off spin bowler q – how do spinners take wickets? demo – grip for off spin; direction of spin; spin from bowling hand to other hand encourage players to try to spin ball past partner seam angled NOT wobbling strong follow-through shorten delivery stride
Game (10 mins)	(consider 16m allow success) in two groups; stumps, 1 for s	- set-up as above pitch for game to 1 point for hitting pinning ball (coach to oth with same delivery	care when running in rotation encourage non-bowlers to watch ball in flight, and judge seam position	q – seam position? emphasise grip, and SPIN; seam angled NOT wobbling
Cool down (5 mins)		shuffle; fast walk; slow of pitch and back if needed)		review questions